



EDVIN NOREVIK

Gamedesigner

PERSONAL PROFILE

I am a gamedesigner that want's to create games that plays well and are fun. I am passionate and dedicated to my work and a great experimenter.

CONTACT ME

Phone: 070 482 99 22

Email: edvin.norevik@hotmail.se

Portfolio website: edvinnorevik.com

LinkedIn: [@Edvin Norevik](https://www.linkedin.com/in/EdvinNorevik)

WORK EXPERIENCE'S

Junior design project

Toniari Studio, 2024 - today

- Working on the level design and doing the environmental art for the level.
- Helped with design decisions for enemy and encounter design.
- Also worked on prototyping new features for the game.

Level Design Intern

Landell Games 2023-2024

- Worked with Level Design for the game's levels
- Helped other teams with leading duties, eventually leading the game design team.
- Helped design UI, System and general gameplay/game design decisions with other design teams.

AKADEMIK BACKGROUND

Playgroundsquad

Game design 2021-2022

- One of the top students for design at the school.
- Hade high grades on multiple projects.
- Made popular projects and one of the most popular single projects.

LBS Kreativa Gymnasiet

Game programming and game design 2016-2019

- Went through multiple design, art and programming courses (these being 3D modelling, game design and game programming)
- Teamlead for multiple game projects while studying there.
- Helped with founding different clubs and events.

COMPETENCIES AND INTERESTS

I have technical competencies in scripting (unity and unreal engine), documenting softwares (Google Drive, Miro, Trello, Notion) and 3D editing programs (maya, magica voxel, Krita).

I also have interests in table top games and I am currently working on my own table top game. I am also interested with animals and nature, keeping my own aquariums and owning a dog named Tuva.